



JUMP THE PUMPKIN

Line the pumpkins up in a row. I usually put the larger pumpkins in the middle since they will be the last pumpkins remaining. (Forgive my variety of fruit images to represent pumpkins!)



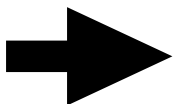
Each rider takes a try at the full line of pumpkins. All who are successful remain in round two. For round two remove a pumpkin from either end and everyone takes another go. Continue in this manner, alternating the ends from which you take the pumpkin.



Each successful rider moves up to the next round until there are no riders left. This gets progressively more difficult as the line of pumpkins becomes small until there is only one pumpkin left to jump.



The last person remaining is the winner.



Normally Pumpkin Jump is one miss and you're out, but if you have students who have just begun to jump you might allow 1 refusal on the first go.